

1 **IN THE SPECIFICATION**

2
3 Please replace paragraph 0001 with as follows:

4 This application incorporates herein by reference U.S. application Ser. No. 10/354,797
5 (Attorney Docket No. Pillar 709) entitled, Methods and Systems of Host Caching, filed
6 on Jan. 29, 2003, now U.S. Patent No. 6,965,979 B2 and U.S. application Ser. No.
7 10/440,347 (Attorney Docket No. Pillar 713) entitled, Methods and Systems of Cache
8 Memory Management and Snapshot Operations, filed on May 16, 2003.

9
10 Please replace paragraph 0024 with as follows:

11 The first host includes a cache manager 13, a cache directory 15, and cache lines 16.
12 The cache memory 20 is nonvolatile memory or volatile memory or a combination of
13 both. Nonvolatile memory protects data in the event of a power interruption or a host
14 failure. Data is defined as including user data, instructions, and metadata. Nonvolatile
15 memory may be implemented with a battery that supplies power to the a DRAM to make
16 it nonvolatile memory when a conventional external power interrupt circuit detects a
17 power interruption or with inherently nonvolatile semiconductor memory.

18
19 Please replace paragraph 0030 with as follows:

20 As shown in FIG. 1, the first host connects, or couples, to the first data storage
21 subsystem through the bus adapter 22, the interface bus 24, the adapter 26, the link 28,
22 the ~~interconnection~~ interconnect network 30, and the link 32. To connect to the second
23 data storage subsystem, the first host uses the same I/O path except the data passes
24 through link 34, while the second host uses the same type of I/O components plus link
25 32 to communicate with the first data storage subsystem, or link 34 to communicate with
26 the second data storage subsystem, or link 36 to the data storage subsystem N.

27
28 Please replace paragraph 0031 with as follows:

29 Each storage device in a data storage subsystem is assigned a logical unit number
30 (LUN) that is an identifier for the storage device. A virtual logical unit number (VLUN) is

1 [as] an abstraction of the storage device(s) or the virtualization of the data storage
2 subsystems such as a linear array of 512-byte data blocks as it appears to the data
3 storage system users. In various embodiments, the implementation of a VLUN may be
4 striped (i.e., spread) over multiple RAID groups for added performance, spread over
5 sections of a RAID group for flexibility, or copied on multiple RAID groups for reliability.

6 Please replace paragraph 0042 with as follows:
7

8 Figure 8 illustrates the data storage system, the target VLUN, the first snapshot, the
9 second snapshot, and the creation of an Nth snapshot. At time N, the source VLUN
10 contains the original data elements represented by A₄, B₁, C₂, D₀, E₀, F₃, G₀, and H₀.
11 This will be referred to as the original data of time N and is the data image preserved by
12 snapshot N. Source data has been requested by multiple applications between the
13 second snapshot and time N and thus is resident in cache lines in the cache memory
14 20, that is, H₀, A₄, and B₁. At step 1, an Nth log file of the Nth snapshot is created. Log
15 files will contain address pointers that locate the original data elements A₄, B₁, C₂, D₀,
16 E₀, F₃, G₀, and H₀ in the target VLUN after that data has been migrated from the source
17 VLUN. At step 2, an Nth bitmap of the Nth snapshot is created. The string of 0s in the
18 Nth bitmap N indicates that there are no data elements in the target VLUN for the Nth
19 snapshot. ~~As discussed earlier, each 0 bit position represents the absence of the data~~
20 ~~elements A₄, B₀, C₄, D₀, E₀, F₃, G₀, and H₀, respectively and each 1 in a bit position~~
21 ~~represents the presence of the data elements A₄, B₁, C₂, D₀, E₀, F₃, G₀, and H₀ in the~~
22 ~~target VLUN. Again, the meaning of the 1s and 0s can represent respectively the~~
23 ~~absence and the presence of data in the target VLUN.~~